

# **ST. GEORGE FOOTBALL ASSOCIATION INC.**

## **BY-LAWS AND COMPETITION RULES**

**Current as at 1<sup>st</sup> January 2010**

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## 1. LAWS OF GAME

- 1.1 All matches played under the auspices of the Association shall be played according to the laws of football as laid down by F.I.F.A. except to the extent that such laws are varied by these competition rules and/or by any binding decision of the Football New South Wales or any other body as appropriate as the Association may from time to time determine.

## 2. REGISTRATION AND GRADING OF TEAMS AND PLAYERS

- 2.1 The Association's competition shall be conducted in such age divisions, as the Association shall from time to time determine and the eligibility of a player in any grade shall be determined by the player's age they attain during that calendar year.
- 2.2 Each player, or their parent or guardian shall complete a registration in the form approved from time to time by the Executive Committee.
- 2.3 An official team sheet must be completed for each team and received by the Association by the due date. Failure to do so may result in that team not being included in the competition.
- 2.4 a) Registration fees are to be paid in three (3) instalments.
- (i) The first payment shall be equal to the number of players listed on the team sheets when they are submitted to the Association.
  - (ii) The second payment shall be equal to the number of late registrations up to 30<sup>th</sup> April which will be provided by the Association utilising the software program in use at the time. The total due will be invoiced and payment must be made within twenty one (21) days of this date.
  - (iii) The third and final payment of registrations shall be the balance of registrations as at 30<sup>th</sup> June will be provided by the Association utilising the software program in use at the time. The total due will be invoiced and payment must be made within twenty one (21) days of this date.
- b) The I.D. cards will not be issued to clubs until such time as the clubs have paid the first instalment of their registration fees. If any club fails to pay any instalment by the due date they will incur a fine of one hundred dollars (\$100.00) and be charged interest at a rate of 5% per month or part thereof of the total due until paid.
- 2.5 Players shall not be considered as registered unless and until a player's I.D. card has been issued by the Association Registrars.
- 2.6 Every team sheet submitted must have at least Eleven (11) players listed, including previous playing history, except for teams that play under modified rules. Squads must have a minimum of twenty two (22) names, including previous playing history. Non-competition must have a minimum of four (4) names. For Under 9 & 10s there must be a minimum of Nine (9) names.



- 2.7 Any club registering more than one team in any one division shall register the players for that team separately. Such players may only play for the other team in that division if duly regraded in accordance with these rules.
- 2.8
- a) The grading of all teams shall be determined by the Grading Committee.
  - b) The Grading Committee shall be appointed by the Executive Committee
  - c) The grading of all teams shall be determined using the format below:
    - Teams previous year's competition placing
    - Experience of team members
    - Promotion/relegation for teams finishing 1<sup>st</sup> and last in each grade for single team competition
- 2.9
- a) That the under 9's shall be graded in accordance with By-law 2.8.
  - b) After 4 rounds of competition, regrading will occur and then all teams start the competition again on zero (0) points.
- 2.10 Requests for regrading will be allowed in accordance with the due date as nominated by the Registrars after which, the final decision on gradings of all teams shall be made by the Executive Committee.
- 2.11 Male and female players will be permitted to play in the same team up to and including age 11 years.
- 2.12 No application for transfer or late registration of players shall be accepted after 30<sup>th</sup> June in each year.
- 2.13 A player registered with the Association shall not be registered with another affiliated club or with a club or team affiliated with any other football association, unless a transfer has been effected in accordance with these rules. In the event that a player is registered at the same time with another Association the provisions of rules 2.14 and 2.15 hereof shall automatically apply.
- 2.14 Any team playing a player who is not correctly registered with that team shall lose any points which the team may have gained whilst fielding such player, and such competition points shall be awarded to the opposing team as win on forfeit.
- 2.15 Any player found guilty of giving false information to the Association for the purpose of registration shall be subject to an automatic suspension for a period of six (6) competition matches, and shall in addition be liable to such further penalty as the Management Committee, on the recommendation of the Executive Committee, may determine.

### **3. TRANSFER OF PLAYERS**

- 3.1 A player seeking to transfer from one club to another shall do so in accordance with FFA National Registration Regulations. In the event that if the transferring club fails or refuses to give such consent then the matter shall be referred to the Executive Committee for determination.



- 3.2 The club for which the transferring player seeks to play shall obtain the player's I.D. card from his current club and shall submit it to either the Senior or Junior Registrar together with the written consent of the transferring club.
- 3.3 A transferred player shall be eligible to play for his new club on and from the date his transfer has been recorded by the Association and a new I.D. card issued.

#### **4. MATCH FEES**

- 4.1 The Association shall from time to time determine registration and match fees payable by clubs in respect of each player registered with the Association.
- 4.2 Match fees are to be paid by the due dates published at the beginning of the season. If any club fails to pay any instalment by the due date they will incur a fine of one hundred dollars (\$100.00) and be charged interest at a rate of 5% per month or part thereof of the total due until paid.
- 4.3 Match fees shall be paid on a team basis and not as to the number of players a team shall field.
- 4.4 In the event of team forfeiting a match, match fees, including referee fees, if applicable for both teams shall be paid by the team/club forfeiting the match. If thirty-six (36) hours prior to the match being played notice is received by the Association Secretary, match fees for both teams shall be refunded or not charged. A Fine of \$110 per forfeit will be applied
- 4.5 In the last four (4) competition matches of the season any team forfeiting a match will be charged double match fees including referee's fees if applicable, and will be fined \$200 per game
- 4.6 Match fees shall be paid for all trial games, competition round robin and other games organised by the Association, and for knock out games, but shall be waived for all Final Series, representative trial games and Football New South Wales representative games.
- 4.7 If a team is withdrawn from the competition after the competition has commenced then match fees for that team are to be paid for the remainder of the season.
- 4.8 If a team is withdrawn after grading but before the season commences, the club will incur a one hundred and fifty dollar (\$150.00) administrative fee.
- 4.9 If a team is withdrawn after the season commences then not only will By-law 4.7 apply but also the club will incur a five hundred dollar (\$500.00) administrative fee.



**5. DURATION OF GAMES**

5.1 All matches shall be played in two (2) halves of equal duration, with an interval not exceeding five (5) minutes between halves. Any game, that where it can be proved that equal halves were not played or a delay occurs, through injury, in the first half that prevents the game being finalised within the allocated time shall be replayed.

5.2 The duration of games shall be as follows:-

6 and 7 year old	30 minutes
8 and 9 year old	40 minutes
10, 11 and 12 year old	50 minutes
13 and 14 year old	60 minutes
15 and 16 year old	70 minutes
17 year old and above	90 minutes
Over 35	90 minutes
Ladies	90 minutes

5.3 Apart from the Final Series, no extra time shall be played in any competition match except:-

a) Time off for substitutes only in Premier League first grade.

5.4 In the event of a team failing to take the field of play within five (5) minutes of the time appointed for the commencement of the match, the opposing team, on the field of play and ready to commence, shall be awarded the match on forfeit.

**6. GENERAL COMPETITION RULES**

**6.1 NUMBER OF PLAYERS**

A match shall be played by two (2) teams, each consisting of not more than eleven (11) players, one of whom shall be the goalkeeper.

l) Substitutes may be used in any match played under the rules of the Association, in squad teams only, subject to the following conditions:-

a) that a team shall not be permitted to use more than five (5) substitutes in any match;

b) the five (5) must be chosen from the sixteen (16) names of players listed on the match sheet at the start of the game.

Failure to comply with any of the above shall result in loss of game on forfeit.



- II) Interchange may be used in any match played under the rules of the Association, ages 9 to All Age (excluding Premier League), O/35's and Ladies inclusive, subject to the following conditions:-
- a) The interchange players must be chosen from the sixteen (16) players listed on the match sheet at the start of the game. Failure to do this shall result in loss of game on forfeit.
  - b) "Interchange Zone" will be an area one (1) metre either side of the halfway line.
  - c) An interchange is one which is made when the ball is out of play, and for which the following conditions shall be observed:-
    - i) The player leaving the field shall do so from the sideline, crossing over at the sector called the interchange zone.
    - ii) The player entering the field shall also do so from the interchange zone, but not until the player leaving the field, has passed completely over the sideline.
    - iii) A player, nominated for interchange shall be subject to the authority and jurisdiction of the referee whether called upon to play or not.
    - iv) The interchange is completed when the player who was off the field, enters the field.
  - c) The number of interchanges made during a match is unlimited. A player who has been replaced may return to the field for another player.
  - d) If during an interchange, interchange players enters the field before the replaced player has completely left the field, the referee shall ensure the replaced player leaves the field, then warn/caution the interchange player and then restart the game.
  - e) If during an interchange, an interchange player enters the field or a replaced player leaves the field from a place other than the interchange zone, the referee shall warn/caution the offending player.
  - f) All interchange players must remain outside the roped off area until such times as an interchange is required.



- 6.2 a) A match may be played where each team is able to field at least seven (7) eligible registered players at the commencement of play. Failure to provide seven (7) eligible registered players will result in a loss on forfeit.
- b) Where a team is forced to abandon a game due to the number of players becoming less than 7 then the game will result in a loss on forfeit.
- c) If, in any squad competition, a team is forced to abandon a game due to the number of players becoming less than 7 then both grades' games will result in a loss on forfeit.
- 6.3 a) Prior to taking the field, each team shall complete a list of players for the match on the match sheet up to a maximum of sixteen (16) players. Each player is identified by;
- I) Name
  - II) Age/grade from I.D. card
  - III) Team stated on I.D. card for player playing out of age group
  - IV) Shirt number (should a player not be there at the start of the game the shirt number can be entered if he takes the field).
  - V) Tick beside the player's name in the appropriate column for players playing in that game.

Failure to comply with the above shall result in the teams being fined as per the fine schedule.

- b) Substitute/interchange players will be ticked when taking part in the game.
- c) Any player whose name is ticked shall be deemed to have taken part in that game. If no names are ticked then all players are deemed to have played in that game.
- d) All players on each team including the substitutes/interchange players shall wear an individual identification number on their shirt
- e) At the commencement of the game should a team not have eleven (11) players present, any eligible player may be allowed whether this player's name is on the match sheet or not, at the commencement of the game, until the team has eleven (11) players.
- 6.4 Wherever possible, the competition Secretary shall ensure any postponed match is played as soon as practicable and by the end of the season. The Competition Secretary shall apply equal emphasis to the rescheduling of all postponed Saturday games and all postponed Sunday games.
- 6.5 In the event of inclement weather, the Competition Secretary in conjunction with the Secretary shall determine whether or not fixtures will be played and shall notify each club's Secretary accordingly.



- 6.6 No games will be deferred except in the following circumstances;
- a) any team playing in the Quarter Finals or above of State competitions shall not be required to play on that Saturday prior to the Sunday competition;
  - b) any team required to travel to the country for State competitions shall not be required to play on that Saturday prior to the Sunday competition;
  - c) any team playing which is scheduled to play their competition matches on Sunday and are in the Quarter Finals or above of State competitions shall not be required to play on any day of that weekend.
  - d) any team playing in a State competition that is scheduled to play an association competition match on the same day shall not be required to play on that day.

The deferred game shall be rescheduled.

- 6.7 Competition points shall be awarded as follows:-
- Win.....3 points
  - Bye.....3 points
  - Win on Forfeit.....3 points with a 3-0 scoreline or the score at the time of the abandonment, whichever is the higher.
  - Draw.....1 point
  - Loss.....0 points
  - Loss on Forfeit.....0 points with a 0-3 scoreline or the score at the time of the abandonment.

- 6.8 Any team that forfeits three (3) competition games in any one (1) season will be automatically deregistered.

- 6.9 All grounds upon which matches are played are, where practicable, to be roped-off at least two (2) metres from both side lines. Such roping off shall be the responsibility of the home club. Where roping-off to a distance of two (2) metres is not possible the roping-off shall still be carried out but to standard determined by the Executive Committee.

- a) Each club is to provide an Official Ground Controller at each home ground to ensure the Association By-laws and competition rules are adhered to, also to direct players to the right playing fields. The ground controller will be easily recognisable by an official's vest.
- b) Each team is to provide an Official at all games to ensure the Association By-laws and competition rules are adhered to. The Official will be easily identified by an officials vest

- 6.10 Only the Referee, Assistant Referee, players on the field and one (1) R.T.O. from each team shall be permitted inside the roped-off area on each field whilst the game is in progress. The R.T.O. may be allowed on the field with the Referee's permission.



- 6.11 Each team must provide a suitable ball at each match. The match ball must comply with the following criteria:-
- 6 year old to 9 year old grades:** Number 3 size, not less than 560mm [22 inches] in circumference and not more than 610mm [24 inches] in circumference [F.I.F.A. approved]
- 10 year old to 13 year old grades:** Number 4 size, not less than 610mm [24 inches] in circumference and not more than 660mm [26 inches] in circumference [F.I.F.A. approved]
- 14 year old to All Age grades:** Number 5 size, not less than 680mm [27 inches] in circumference and not more than 700mm [28 inches] in circumference [F.I.F.A. approved]
- 6.12 Corner kicks for grades 10-12 inclusive shall be taken from a spot 7.3 metres [8 yards] from the edge of the penalty area. For grades 9-12 goal kicks shall be taken from a spot within the penalty area level with the penalty spot. Free kicks awarded to the defending side within the penalty area shall also be taken from that spot. These points must be clearly defined on each field.
- 6.13 Players may play for a team of their club other than the team for which they are registered only in the following circumstances:-
- a) In the same age group – any higher division e.g.  
Player registered in 12B division may play in 12A division team;  
Player registered in 12D division may play in 12A, 12B or 12C division teams.
  - b) In the next higher age group – in the same or higher division e.g.;  
Player registered in 12A division may play 13A division;  
Player registered in 12B division may play 13A and 13B division teams;  
Player registered in 12C division may play 13A, 13B and 13C division teams;
  - c) Two age groups higher – in the same or next lower division e.g.;  
Player registered in 12A division may play 14A and 14B division teams;  
Player registered in 12B division may play 14A, 14B and 14C division teams;  
Player registered in 12C division may play 14A, 14B, 14C and 14D division teams.
  - d) In Girls competitions the following will apply:  
Refer to the Girls Playing Up Rules document, as published by the Competition Secretary yearly.
  - e) Three or more age groups higher – in any division



- 6.14 The Executive Committee has the right to set down rules for any new competitions.
- 6.15 Any disputes or charges against any team/player **MUST** be in writing to the Secretary of the Association by noon on the Monday immediately following the competition match. Reports submitted by Clubs after the Monday deadline will not be considered in any determinations. The only exceptions will be where the Judiciary Committee requests a report be submitted.

## 7. FINAL SERIES

- 7.1 a) The team finishing first in each grade at the end of the competition games shall be declared the Champions.
- b) The Champions of A grade in each age group will be given the opportunity to represent the Association in Football NSW Champion of Champions.
- c) The four leading teams at the conclusion of the competition in each division shall play in the final Series off for the Premiership with the winning team to be declared the Premier. Second place in the series to be declared the Runner-up.
- 7.2 a) In the event that two (2) or more teams finish level on competition points for first, second, third or fourth place in a division, goal difference for and against shall decide the placing of such teams for semi-final purposes.
- b) If goal difference is the same then the placing of such teams shall be determined by which team has scored the most goals.
- a) If most goals scored are equal then the placing will be determined by which team has the most number of wins.

### 7.3.1 SEMI-FINALS

The team finishing first in the competition shall play the team finishing second. The team finishing third shall play the team finishing fourth.

1 plays 2 = Match A  
3 plays 4 = Match B

### 7.3.2 PRELIMINARY FINAL

The winner of Match A shall go into the Grand Final and the loser shall play the winner of match B in the preliminary final (Match C).

### 7.3.3 GRAND FINAL

The winner of Match A shall play the winner of Match C and the winner shall be declared the Premier.



- 7.4 In the final series, an official Referee and Assistant Referees shall be appointed. Should a referee and at least one (1) assistant referee not be available, the game shall not be played.
- 7.5 In the final series allowance shall be made for all time lost through substitution/interchange, injuries and the transfer from the field of injured players, time wasting or other caused. This allowance shall be at the discretion of the referee.
- 7.6 In the event that scores are equal at full time in the final series a rest period of five (5) minutes shall be allowed. Extra time of ten (10) minutes each way for teams up to and including sixteen (16) years and fifteen (15) minutes each way for 17 years and above will be played.
- At the conclusion of extra time if the scores are still equal the game will be awarded to the team that finished highest on the competition table.
- 7.7 Any team(s) found guilty of causing a game to be abandoned or forfeits a game shall be ineligible to take any further part in the final series and receive any awards.

## 8 REFEREES AND ASSISTANT REFEREES

- 8.1 The Association shall liaise with the St. George Football Referees Association Inc. in regard to the appointment of referees for all Association matches.
- 8.2 A referee shall be appointed to control each game. If an official referee is not appointed, the home team shall appoint a person as referee and shall wherever possible appoint a ticketed referee. The home team shall ensure that for all games the referee appointed must be at least 18 years of age
- 8.3 Both teams shall be responsible for the duly completed Match Sheet to be lodged with the Association by the specified time.
- 8.4 Non availability and/or suitability of team match ball shall be noted by the referee on the match sheet.
- 8.5 Wherever possible official assistant referees shall also be appointed for each match. If no official assistant referees are available, each team shall appoint an assistant referee who shall be under the direction of the referee.
- 8.6 Notwithstanding any decision of the Association that a ground or grounds are fit for play, the referee shall have the right to decide the fitness or unfitness of the ground for play.
- 8.7 Where a player is injured during the course of the game the Referee shall follow F.I.F.A. guidelines except in non competition where the referee shall stop play immediately on injury.



**8.8 REFEREE FEES AND ASSISTANT REFEREE FEES WHERE APPLICABLE**

These fees will be paid to the Referee by the clubs before the commencement of each match except for the Final Series. The fees for the Final Series are to be borne by the St. George Football Association Inc.

Each assistant referee shall receive 50% of the referee's fee.

6-7	Referee only
8-9	Referee only
10-12	Referee only
13-14	Referee only
15-16	Referee only
17-21	Referee, 2 assistant referees
AA-PL	Referee, 2 assistant referees
S.W.	Referee, 2 Assistant referees
O/35	Referee, 2 Assistant referees

- 8.9 The referees are to note on the match sheet the checking of I.D. cards by the opposing R.T.O's and if the I.D. cards are not at the field and sighted by the opposing R.T.O. by halftime then this is also to be noted.
- 8.10 The referee is to examine and retain for the duration of the game the I.D. card of the teams R.T.O. Failure to produce an R.T.O. card to the referee is to be noted on the match sheet.
- 8.11 In all cases where a player is sent from the field of play, the referee shall note this on the match sheet and shall, in addition, provide the Association with a written report on the circumstances giving rise to the send-off. The report must specify with as much particularity as possible the offence for which the player was sent off.
- 8.12 At the conclusion of the game the Referee, Assistant Referee and R.T.O's will complete the match sheets in the centre circle.

**9 REGISTERED TEAM OFFICIALS**

- 9.1 All clubs must register with the Association a number of officials, who must be at least 18 years of age (hereinafter called "Registered Team Officials or "R.T.O.")
- 9.2 Each team must have at least one R.T.O. registered with the Association, and must have at least one R.T.O. present at every game.
- 9.3 Each R.T.O. shall be issued with an I.D. card similar to the player's I.D. card and if R.T.O's are sent from the field of play they shall be dealt with the same as players.
- 9.4 Each team's R.T.O. is to be included on the match sheet. The referee is to be presented with, examine and retain for the duration of the game the I.D. card of the team's R.T.O. and the match sheet. Failure to produce an R.T.O. card to the referee is to be noted on the match sheet.



- 9.5 a) R.T.O's are to check opposition I.D registration cards in the centre of the field five (5) minutes before kick-off (this includes 6,7 & 8's).
- b) The opposing R.T.O. may check the substitutes as they enter the field of play at the halfway line.
- c) If a player does not have an I.D registration card then that player does not play.
- d) Failure to adhere to 9.5 c) will result in the game being recorded as a Loss on Forfeit and could lead to possible further action against the team.
- 9.6 At the conclusion of the match when the Referee has entered all the details on the match sheet the R.T.O. is to check the result, take note of any cautions or send-offs and then sign the match sheet.

## 10 PREMIER LEAGUE AND OTHER FIRST AND RESERVE GRADE COMPETITIONS

- 10.1 Premier League and other First and Reserve Grade Competitions shall be a maximum of ten (10) team competitions.
- 10.2 Clubs wishing to nominate in these competitions must have a minimum of twenty two (22) players to comprise the two (2) teams of first and reserve grades.
- 10.3 Clubs not accepted in requested competitions shall be eligible to re-submit team registration sheets for grading in lower divisions.
- 10.4 In the event that a club is obliged to forfeit either grade then both matches shall be deemed to have been forfeited and a fine of \$200.00 to apply. If more than two (2) games are forfeited then the squad will be withdrawn from the competition.
- 10.5 PROMOTION AND RELEGATION
- i) The First Grade team that finishes last in any competition involving squads will automatically be relegated.

The First Grade Minor Premier in the next lower squad competition will automatically be promoted.

This rule shall apply even if the club that wins promotion already has a team in higher competition.

If the club that finishes first is unable to field a team then the team that finished second will be promoted. If this club cannot field a team then the team that had been previously relegated shall be invited to reapply. If this team is not interested in retaining their status then the Association grading committee shall grade a team into the competition so as to ensure that there is no bye.

Any club declining the opportunity of Promotion will be unable to enter their current competition grade with more than 10 players registered the previous season



If a team finishing in places 1-9 in any competition withdraws then there will be no relegation for that season and the Minor Premier of the next lower competition will be added to the competition as detailed above.

In order to keep the squad competitions at the highest level the team that finishes last (in first grade) in the lowest squad competition will be relegated to next level of single team competition provided that the Minor Premier of the next lower grade is capable of fielding a squad. If this is not possible then no changes will take place.

- ii) **Bond**  
**Any team that has incurred a bond with the Association during the season shall not be eligible for promotion to a higher grade in the following season and until such time the bond has lapsed and no further action is pending.**

## 11. CLUB CHAMPIONSHIP

- 11.1 A trophy shall be awarded annually to the champion club in the Association.
- 11.2 The Club championship shall be divided into two (2) divisions:-
- a) Division 1 – comprising clubs with ten (10) or more teams competing in the Association competitions; and
  - b) Division 2 – comprising clubs with no less than four (4) teams and no more than nine (9) teams competing in the Association competitions.
- 11.3 Only teams competing in the Association's competitions shall be taken into account in determining points for the Club Championship.
- 11.4 For the purpose of calculating points for the Club Championship, the final series shall not be included.
- 11.5 For the purpose of calculating championship points and to ensure equality, the points scored by each team in the various competitions shall be multiplied as follows:-
- 10 games multiplied by 1.800
  - 11 games multiplied by 1.636
  - 12 games multiplied by 1.500
  - 13 games multiplied by 1.385
  - 14 games multiplied by 1,286
  - 15 games multiplied by 1.200
  - 16 games multiplied by 1.125
  - 17 games multiplied by 1.059
  - 18 games multiplied by 1.000
  - 19 games multiplied by 0.947
  - 20 games multiplied by 0.900
  - 21 games multiplied by 0.857
  - 22 games multiplied by 0.818



- 11.6 The winner of the Club Championship in each division shall be determined by adding together competition points (as so adjusted) for each club and dividing that figure by the number of teams competing for that club. The club with the highest average shall be the Champion club in each division.
- 11.7 Where a club has two (2) teams playing in the same division, points scored by both teams shall be included as if they were playing in a separate division.
- 11.8 In the event that a club withdraws a team at any time after the first game of any grade or competition, that team shall be included in the total number of teams competing for the club for the purposes of determining averages for the Club Championship.

## **12. STAN MOSES MEMPORIAL AND A.S.TANNER B.E.M. SHIELDS**

- 12.1 A perpetual shield called the "Stan Moses Memorial Shield" will be presented each year to the most outstanding "A" division team, which wins a minor premiership.
- 12.2 The Executive Committee shall determine the winner of the shield.
- 12.3 The criteria for selection of the winner of this shield shall be as follows:-
  - a) If there is only one undefeated minor premier team, the shield shall be awarded to that team.
  - b) If there are more than one undefeated minor premier teams, the shield shall be awarded to the team with the least number of games drawn.
  - c) In the event that there are no undefeated minor premiers, the winner shall be the team with the least number of losses, then the least number of draws.
  - d) If teams are equal after the application of the above criteria, then goal differences for and against shall be used to determine the winner of the shield.
- 12.4 A perpetual shield called the "A.S. Tanner B.E.M. Shield" will be presented each year to the Premier League squad with the highest aggregate points.

## **13 JUDICIARY COMMITTEE PROCEDURES**

### **COMMITTEE**

- 13.1 The Judiciary Committee (as defined by Rule 14.3 of the Constitution of the St George Football Association Inc.) shall meet from time to time and at such times as required to hear and determine matters assigned to it under the Constitution or these By-laws, or referred to it by the Executive Committee.
- 13.2 A member of the Judiciary Committee shall not arbitrate on matters, where the Chairman believes there is a conflict of interest.



- 13.3 A quorum for the Judiciary Committee shall be three (3), but in the event of Committee members not being available, the Chairman of the Judiciary can call upon a member of the Association to make up the quorum.
- 13.4 The procedures at meetings of the Judiciary Committee shall be as determined by the committee provided that any person appearing before the committee shall be given every reasonable opportunity to present their case. A player deemed to be a minor by law appearing before the committee **MUST** be accompanied by one (1) parent/guardian or have written consent from the parent/guardian for a Club Official to accompany them. The committee may in its discretion permit any other person to appear before it.

## **PERSONS TO APPEAR**

### **13.5 PLAYERS SENT OFF**

A player shall be sent from the field for offences as prescribed for in the laws of the game;

- a) The Judiciary Committee may at its discretion call any player who has been sent from the field of play to appear.
- b) Where a player does not appear before the Judiciary Committee as requested, the Judiciary Committee, being satisfied that there is sufficient evidence for the suspension, may rely on that evidence in the absence of the player.
- c) Players may no later than twenty four (24) hours prior to the hearing inform the Judiciary Committee in writing that they consent to the matter being heard ex-parte and submit written evidence in support of their defence or in mitigation of penalty.
- d) If the Judiciary finds the offence proven they shall impose a penalty in accordance with these By-laws

### **13.6 OTHER**

- a) Any player (as defined in 2.1 of the Constitution) who is the subject of an Incident Report will appear before the Judiciary Committee.
- b) Any team official, club official or identified spectator who is the subject of an Incident Report will appear before the Judiciary Committee.
- c) Any person mentioned in a matter to be heard and determined by the Judiciary Committee as defined under 13.1 above will appear before the Judiciary Committee.
- d) Any player, person or official required to appear before the Judiciary Committee as a result of an Incident Report shall be provided with a copy of that Incident Report at least five days before the Judiciary Committee meeting where they are required to attend.



**FINDINGS OF THE JUDICIARY COMMITTEE**

- 13.7 The committee has the power to:
- Consider the reports of Referees, Assistant Referees and others;
  - Decide if the offence is proved;
  - Determine and set whatever punishments or sanction that it considers appropriate in accordance within these By-laws.
- 13.8 The Judiciary Committee may, choose to set a suspended sentence, as well as any other penalty, in accordance with these By-laws.
- 13.9 Suspensions and penalties of the Judiciary Committee shall also apply to any player, person or official registered within its jurisdiction who is seeking to participate in a competition recognised by the Association although not necessarily under its direct control.
- 13.10 Determinations of Judiciary Committee are deemed to be decisions of St George Football Association Inc. There will be no appeals by a third party against any decision made by the Judiciary Committee.

**PENALTIES**

- 13.11 The Judiciary Committee shall impose punishments within the following guidelines:-

<b>SECTION A</b>				
<b>Offences by players against other players or any other person</b>				
<b>CODE</b>		<b>OFFENCE</b>	<b>MINIMUM</b>	<b>MAXIMUM</b>
A	R1	Is Guilty of Serious foul Play	2 Fixtures	12 Fixtures
B	R2	Is Guilty of Violent Conduct	2 Fixtures	12 Fixtures
C	R3	Spits at an Opponent or any other person	8 Fixtures	Life
D	R4	Sabotaging an Obvious Goal Scoring Opportunity (handball)	1 Fixture	
E	R5	Sabotaging an Obvious Goal Scoring Opportunity by an offence punishable by a direct free kick or penalty kick	1 Fixture	
F	R6	Uses Offensive, Insulting or Abusive Language or Gestures	2 Fixtures	20 Fixtures
G	R7	Second Caution	1 Fixture	
<b>Note: Section "A" also applies for offences by players against players or any other person after having been sent from the field.</b>				



<b>SECTION B - OFFENCES AGAINST OFFICIALS</b>		
A	Threatening an official by word/action	Up to Life
B	Striking an official with a ball or other objects	Life
C	Striking, kicking, elbowing, tripping an official	Life
D	Any other proven offence	Up to Life

<b>SECTION C - OTHER OFFENCES</b>		
A	Inciting the crowd	Up to Life
B	Attacking or fighting with spectators	Up to Life
C	Bringing the game into disrepute	Up to Life
D	Deliberately misleading the Judiciary Committee	2 Years

The definition of official includes Referees, Assistant Referees, St George Football Football Association Officials, Ground Controllers and any person acting in an official capacity on behalf of an affiliated club.

## **SUSPENDED PLAYERS**

### 13.12 COMPETITION GAMES

- a) Any player who plays whilst suspended shall be liable to further punishment at the discretion of the Judiciary Committee in accordance with these By-laws. The players' Club will be fined Two Hundred Dollars (\$200.00) and the game will be declared a Loss on Forfeit.
- b) For the purpose of defining suspensions, competition games shall be deemed to be any premiership competition fixture including forfeits in case of teams winning on forfeit, actually controlled by St. George Football Association Inc or Football NSW.
- c) For the purpose of defining suspensions, with regard to competitions involving squads, a competition game shall be deemed to be any premiership competition fixture, ie, First Grade and Reserve Grade (deemed to be one game), played on the same day, including forfeits in case of teams winning on forfeit, actually controlled by St. George Football Association Inc or Football NSW.

**NOTE:** The player **I.D. CARD MUST BE SURRENDERED** to the Association before the suspension is deemed to have been served. The suspension must be served in the grade they are registered in. For the purpose of defining suspensions, competition games shall be deemed to be any premiership competition fixture including forfeits in case of teams winning on forfeit, actually controlled by St. George Football Association Inc or Football NSW. Failure to comply and By-law 2.14 and 13.12a) will apply.



**MATCH CAUTIONS**

## 13.13 PREMIERSHIP SERIES

- a) A player may be cautioned during the course of the competition for any offence as prescribed for in the Laws of the Game.
- b) An official booking (or caution) is administered by the Referee recording a player's name, number and the offence committed on the Association's match sheet at the conclusion of the match.

**THERE SHALL BE NO APPEAL AGAINST THE RECEIVING OF A CAUTION FROM THE REFEREE**

- c) The R.T.O. shall take note of the caution from the match sheet at the completion of the match.
- d)
  - (i) After an individual player has received three (3) official cautions, the player shall serve a one (1) match suspension. There shall be no appeal against a one (1) match suspension after receiving three (3) official cautions. The player must serve the one (1) match suspension in the next competition match.
  - (ii) Where a competition is played in a squad situation (i.e. 1<sup>st</sup> Grade and Reserve Grade) a player receiving his third official caution in Reserve Grade is permitted to fulfil his commitments to his club on the day. The player must then serve a one (1) match suspension in the next competition match and is unable to play in either grade on that day.
- e)
  - (i) Any player who accumulates a further three (3) official cautions, making a total of six (6) official cautions, shall be suspended for a further two (2) matches. There shall be no appeal against the two (2) match suspension after the accumulating six (6) official cautions. The player must serve the two (2) match suspension in the next two (2) competition matches.
  - (ii) Where a competition is played in a squad situation (i.e. 1<sup>st</sup> Grade and Reserve Grade) a player receiving his sixth official caution in Reserve Grade is permitted to fulfil his commitments to his club on the day. The player must then serve a two (2) match suspension in the next competition match and is unable to play in either grade on that day.
- f) Any player who accumulates more than six (6) official cautions in any one season shall be called to appear before the Judiciary Committee who may apply a further suspension.
- g) Official cautions shall not carry over from season to season but suspensions will. The termination of an official season shall be at the conclusion of the last competition match of the season.



- h) When a player is dismissed from the field upon being cautioned for a second yellow card offence, the yellow cards issued during that game shall **NOT** be taken into account for the purpose of the accumulation of cautions for the application of suspension in accordance with By-laws 13.13 d), 13.13 e) and 13.13 f).
- i) Where any player plays whilst suspended under By-law 13.13, the player's Club will be fined the amount of Two Hundred Dollars (\$200.00) and the game or games will be declared a Loss on Forfeit

**NOTE:** The player **I.D. CARD MUST BE SURRENDERED** to the Association before the suspension is deemed to have been served. The suspension must be served in the grade they are registered in. For the purpose of defining suspensions, competition games shall be deemed to be any premierships competition fixture including forfeits in case of teams winning on forfeit, actually controlled by St. George Football Association Inc or Football NSW. Failure to comply and By-law 2.14 and 13.12a) will apply.

#### **13.14 FINAL SERIES**

Any player receiving two (2) cautions in the final series shall automatically stand down the next competition match. If the player's team has completed its final series commitments the player shall stand down the first competition in the following season.

**SEE NOTE ABOVE 13.13 d)**

#### **OTHER MATTERS**

##### **13.15 TRIAL MATCHES**

Any player (as defined in 2.1 of the Constitution) who is sent off or is the subject of an incident report in a trial game and is found guilty shall be dealt with according to By-law 13.11.

##### **13.16 FINES AND BONDS**

The Judiciary Committee can impose a fine and/or bond on a player, team or club.

##### **13.17 PLAYERS/CLUBS/OFFICIALS REQUESTED TO APPEAR**

- a) All players, Club Officials requested to attend the Judiciary Committee are to attend on the day specified in the Judiciary Committee Minutes.
- b) Failure to attend when requested will result in the player being suspended until they appear.
- c) Failure of Club Officials to appear could result in the Club/Team being suspended from all competitions until they appear.
- d) Failure to appear by any party when requested will result in that party forfeiting their right of appeal.
- e) A fine as defined in the fine schedule for non-appearance at Association meetings is also to be imposed on the Club for any non-appearance.
- f) Notwithstanding the above the relevant matter may be heard in accordance with clause 13.5 d) of these By-laws.



### **13.18 PERSISTENT OFFENDERS**

In cases of repetition, that is, if the same player or official during the same season is reported for other offences, even if the infraction is not of the same nature, more severe sanctions may be imposed.

### **13.19 USE OF VIDEO EVIDENCE**

Video evidence will only be considered at the discretion of the Judiciary Committee.

### **13.20 APPEALS COMMITTEE**

Appeals must be in writing to the Secretary of the Association accompanied with a fee of One Hundred Dollars (\$100.00) which will be refunded if the Appeal is upheld. The Executive Committee shall select five (5) members from the Management Committee Meeting, two (2) of whom shall be Executive Members (excluding any person who sat on the original hearing and/or the Chairman believes there is a conflict of interest) as required to hear the appeal. A quorum for the Appeals Committee shall be three (3). Appeals must be received within seven (7) days of the publication of the Judiciary decision. The Appellant will be permitted to have legal representation on the basis that the Association may also have legal representation and the cost of the Association's legal representative will be met by the appellant and will not be refundable.

13.21 Referees to be in attendance at the Judiciary meeting in an advisory capacity, they may also be in attendance at the Appeal Committee meetings.

13.22 Any Club that fails to provide a report requested by the Judiciary Committee by the due date will be subject to the provisions contained in By-law 14.

## **14. CLUB AND TEAM BEHAVIOUR**

**The St George Football Association Inc. endorses a zero tolerance policy in relation to violence on the football field.**

14.1 Where a member of a team or associated team official is found guilty of physical assault upon a Match Official (Referees & Assistant Referees) the team shall forfeit twelve (12) competition points, or be withdrawn from the competition for a period to be determined.

14.2 Teams found guilty of unsportsmanlike behaviour or of bringing the game into disrepute shall lose twelve (12) competition points, or be withdrawn from the competition for a period to be determined.

14.3 Where a team and or team official is found guilty of causing a game to be abandoned, then the game will awarded to the opposition as a Win of Forfeit with a 3-0 scoreline or the score at the time of the abandonment, whichever is the higher.



- 14.4 Where a game is abandoned due to the actions of spectators, identified as being associated with a particular club, then the game will awarded to the opposition as a Win of Forfeit with a 3-0 scoreline or the score at the time of the abandonment, whichever is the higher.
- 14.5 Where both teams and/or teams officials are found guilty of causing a game to be abandoned, then that game will be declared as having no result with no points awarded and the game will not be replayed.
- 14.6 Where a game with an unofficial referee is abandoned and the unofficial referee fails to submit a report on the match then the match will be declared as having no result with no points awarded and the game will not be replayed.
- 14.7 Where an incident occurs that has the potential to cause or causes the game to be brought into disrepute then that incident will be the subject of By-law 14 “Club and Team Behaviour” and Constitution Rule 14.3.
- 14.8 Clubs and /or teams and/or team officials found guilty of more than one offence under any of the above offences in the same calendar year will be withdrawn from the competition for a period to be determined and may face the possibility of further suspensions beyond the completion of the current competition.
- 14.9 Clubs and/or teams and/or team officials found guilty of submitting inaccurate, false, misleading or vexatious reports to the Association will be subject to the provisions outlined above.
- 14.10 Clubs or teams found guilty of unsportsmanlike behaviour, disobeying a directive of the Executive or Judiciary Committee or of bringing the game into disrepute may be withdrawn from the competition for a period to be determined.



**15 RULES FOR MODIFIED GAMES**

- 15.1 The rules for the Under 6, 7 & 8 games will be as stated in the Small Sided Games Guidelines as published by FFA.
- 15.2 a) Under 6 & 7 will be permitted to play up into and including the Under 8s. The Under 8s can only be registered in their own age group. They are eligible to play for U9's only when that team has less than 9 players.
- b) That all Clubs will assess all players and teams registering to play SSG at the beginning of the season and classify each team in one of the following groups:
- Beginner
  - Intermediate
  - Advance
- The Competition Secretary will use these classifications to group like teams together when preparing the schedule of games for the season for each SSG age group.
- c) Once the Draw is published there will be no re-classification of any SSG teams.
- 15.3 The Under 9 & Under 10's will play on modified fields with 9-a-side, with a maximum of 4 substitutes.
- 15.4 These fields will be as follows:
- The size of the field shall be approximately:-
- |             |                      |
|-------------|----------------------|
| Width.....  | 48 metres (53 yards) |
| Length..... | 82 metres (90 yards) |
- All field markings are to be of  $\frac{3}{4}$  size with the goal posts 5.5 metres [18 foot long] by 1.8 metres [6 foot] high.



**16 MISCELLANEOUS**

- 16.1 All Association cups and trophies, which are presented at the Grand Finals, photographs are to be taken and the cups and trophies are to be handed back to the Association on the day. The Association is to engrave the cups and trophies and bill clubs for same.
- 16.2 a) All new playing shirts, or altered playing shirts, are to be presented either as made-up shirt or a coloured design diagram, to the Executive Committee for first approval. This shirt or diagram will then be presented to the Management Committee for final approval. No new colours, or changes to the colours or design of playing shirts, are to be approved with the shirt or diagram being presented to both Committees.
- b) In the event that a club seeks to register the same [or substantially the same] colour for its playing strip as an existing strip, the club which registered the colours first shall have the priority. If no club has previously used the colours, the first club to apply shall have priority. The Association will keep a record of all clubs that must change when player's strips clash.
- c) A photograph album is to be maintained of all playing shirts that have been approved. Front and back photographs are required.
- d) No team will be allowed to play in any strip that has not been approved by the Association and a photograph supplied to the Association. Failure to adhere to this policy may result in the team forfeiting the game.
- 16.3 When affiliated clubs rent their own grounds the Association shall reimburse them to the extent of 75% of their ground rental fee for competition days only, provided that the maximum reimbursement to any club shall not exceed 100% of the rental paid by the Association for use of any one of the grounds at Scarborough Park grounds for competition days only for the season in question. Claims will be paid upon production of an official receipt.
- 16.4 All trial, exhibition, friendly, knock out and round robin matches organised by a club **MUST** be notified to the Secretary of the Association in writing seven (7) days prior to the event or the event will not be sanctioned.
- 16.5 In these rules, unless the contrary intention otherwise appears, words importing the singular number shall include the plural number and vice versa, and words importing the male gender shall include the female gender and vice versa.

